



EAD @Arcachnar · 14 nov. 2016

@RichardGarriott Could you please tell more about Ultima IV: Part 2, the direct follow-up to Ultima IV?



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Richard Garriott ✓

@RichardGarriott

En respuesta a @Arcachnar

Such as? Btw it was started to make use of Ultima Engine like Savage Empire & Martian Dreams. Sadly all 3 cost>reward to Origin.

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12:58 p. m. · 14 nov. 2016 de Queens, NY · Twitter for iPhone



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En respuesta a @RichardGarriott

What for story/plot did it had? The development of the game and for which computers would it have been available for?



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Richard Garriott ✓ @RichardGarriott · 14 nov. 2016

We developed for most every PC type available back then, but a few started falling off and focus went to PC alone.



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Personas relevantes

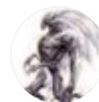


Richard Garriott ✓

@RichardGarriott

Seguir

Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of @ExplorersClub; Married to @LaetitiaGdC; Join me in #SotA!



EAD

@Arcachnar

Seguir

Just a regular sarcastic, witty man with a heart. Black one...but still.

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